World of Gaming: The World of Mario Bros.

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The little man with the mustache has been entertaining gamers since 1981. Mario first appeared in the video game Donkey Kong before making his feature debut in his own game, Mario Bros., in 1983. Since then, Mario and his brother, Luigi, have added many more characters to their posse and millions of games have been sold. Mario is a well-known character that can be found on the shelves of many stores and is often spotted on clothing, backpacks, lunch boxes and more. Though Mario’s video game graphics and playing consoles have changed over the years, he still remains one of the most epic and relevant characters in gaming today.

The World of Mario Bros. is an interesting look into the background and history of Mario and his video game friends. Readers will learn about Mario’s creator and what inspired him to develop this character. They will also learn trivia facts about the games that have been introduced over the years. There are many “wow” moments in this book when discovering little known facts about the character previously know as “Jumpman.” Young readers who have an interest in a career in game development will also be inspired by this book. This is a well-researched book on the subject matter, and the delivery is perfect for young elementary-aged children.