Level Up: Labyrinth

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SuprSolvr is a player in a new virtual reality video game. She and her partner Fites4Fun have six hours and three lives each to make it to the end of the Labyrinth or be stuck inside the game forever. As they go along, they realise that SuprSolvr is good at the puzzles they face while Fites4Fun is better at fighting the giant medal bugs that attack them. They make a great team and manage to beat the boss just in time. Together they walk through the exit to the real world and promise to find each other again even though they don’t know what the other person looks like or each other’s names.

This is a quick and easy read for science fiction fans. In a lot of ways it is more like a short story than a novel. There is very little background given about the world or the main characters. Although, readers know many of SuprSolvr’s thoughts they don’t even know her real name. This lack of information makes it difficult for readers to feel like they are inside of the larger world of the book. However, for readers looking for a fast paced adventure story, or dungeon crawl, this book is perfect. It allows the readers to care about the characters and their well being without going into great detail about the emotional upheaval the situation would naturally cause in teenagers.

*Contains mild violence.*