



2019

Dream It!: A Playbook to Spark Your Awesomeness

Bailey Ondricek

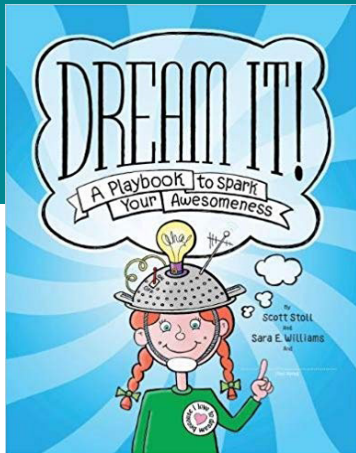
Follow this and additional works at: <https://scholarsarchive.byu.edu/cbmr>

BYU ScholarsArchive Citation

Ondricek, Bailey (2019) "Dream It!: A Playbook to Spark Your Awesomeness," *Children's Book and Media Review*. Vol. 40 : Iss. 2 , Article 11.

Available at: <https://scholarsarchive.byu.edu/cbmr/vol40/iss2/11>

This Book Review is brought to you for free and open access by the Journals at BYU ScholarsArchive. It has been accepted for inclusion in Children's Book and Media Review by an authorized editor of BYU ScholarsArchive. For more information, please contact scholarsarchive@byu.edu, ellen_amatangelo@byu.edu.



Book Review

Dream It!: A Playbook to Spark Your Awesomeness

The bright-eyed and strainer-hatted child on the cover of this bright paperback is the perfect embodiment of this book's 'dream it, do it' message. The book follows a logical structure, beginning with inspiration, brainstorming, and logging a personal bucket list, then proceeding through strategies to manage the emotional and practical demands of fulfilling dreams, and providing kids with the resources and support they'll need in doing the imaginable. Whatever the child's seemingly insurmountable task may be, from earning better grades to creating a new technology, they have the thinking space to document what their goals are and encouragement to keep going through all of the stages of completing a challenge.

Dream It! oozes empowerment with every page. Readers will leave this text feeling enabled and ready to communicate their goals with others. This text encourages children to build relationships with adults or other friends and to include them in whatever project they're working on. Parents or other loving adults will enjoy supporting their kids through the thoughtful processes in this text; librarians, on the other hand, may find it an impractical text to keep spotless on their library shelves. Each of the eighty colorful matte pages of this text provide space for readers to brainstorm, answer questions, play games, and activate their imaginations as they think through their personal goals and find the resources to fulfill them. Using this playbook to its full measure will mean that readers need their own personal copy throughout which to doodle and note as they experiment with their thoughts and feelings.

Author

Scott Stoll and Sara E. Williams

Illustrator

Scott Stoll

Reviewer

Bailey Ondricek

Rating

Outstanding

Level

Primary, Intermediate

Pages

80

Year

2018

Publisher

Magination Press

ISBN

9781433827952