Tap to Play

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In this colorful and interactive book, there is a red circular character named Blip. Blip has a task that needs doing, and he asks the reader to help. If he can accomplish the task, he will get a prize. By following instructions (shake, tilt, turn, flap) to manipulate the book, the reader helps Blip move around on the pages. Through trial and error, Blip and the reader find what works better to help Blip accomplish his goal. In the end Blip, makes it and gets his surprise.

This book has wonderful colors and nice artwork and is a fun interactive book. This is a helpful book to teach young children action words. The plotline, however, does not draw readers in. The highlight of the book is the interactive part. These instructions are simple and easy to follow. A few of the instructions given do not seem as logical as others, like tapping on his shadow to get him into position as opposed to shaking the book to get him to bounce. There is a time where the book is meant to be turned upside-down, but the text remains right-side-up. Overall, this is an entertaining book that is recommended for two- to five-year-olds.