



2018

Escape from Mr. Lemoncello's Library

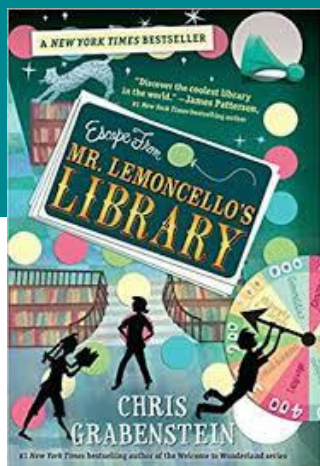
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Book Review

Escape from Mr. Lemoncello's Library

Author

Chris Grabenstein

Illustrator

Reviewer

Emma Patton

Rating

Dependable

Level

Intermediate

Pages

336

Year

2014

Publisher

Yearling

ISBN

9780307931474

There's a new library in town, and the world-famous game maker, Mr. Lemoncello, is one of the funders. Now that it's almost time for the library to open, Mr. Lemoncello is inviting select twelve-year-olds from the town to spend the night in his library before the grand opening. But Mr. Lemoncello also has a trick up his sleeve. For those who wish to participate, he is offering a prize to the first student who can figure out how to escape his library before the time runs out. Through a series of games, literary trivia, and general sneakiness, the students must crack the code and find the answers that will lead them out. It's no secret that everyone loves Mr. Lemoncello's games, but this game, where the whole library seems to be playing along too, is the biggest and best one yet.

Escape from Mr. Lemoncello's Library could be interesting to readers who enjoyed Roald Dahl's *Charlie and the Chocolate Factory* or Trenton Lee Stewart's *Mysterious Benedict Society* series. This book is action packed, with every new challenge adding an element to the overall mystery of how to escape the library. For this reason, the book is not particularly artistic in its writing and focuses more on the fun and magic of what is happening to the characters. Intermediate readers would be the best audience for this book, and it would appeal to avid readers as well as those who have trouble finding books to hold their attention. Those who have read quite a bit before this book will be able to find numerous references to other well-known books among its pages, as Mr. Lemoncello uses tidbits from other literature in the game. Overall, this book makes reading and libraries seem more exciting, and readers may find that they want to read more after finishing it.