



2016

# Disney Magic Kingdoms

Aylea Stephens

Follow this and additional works at: <https://scholarsarchive.byu.edu/cbmr>

### BYU ScholarsArchive Citation

Stephens, Aylea (2016) "Disney Magic Kingdoms," *Children's Book and Media Review*: Vol. 37 : Iss. 5 , Article 2.  
Available at: <https://scholarsarchive.byu.edu/cbmr/vol37/iss5/2>

This App Review is brought to you for free and open access by the All Journals at BYU ScholarsArchive. It has been accepted for inclusion in Children's Book and Media Review by an authorized editor of BYU ScholarsArchive. For more information, please contact [scholarsarchive@byu.edu](mailto:scholarsarchive@byu.edu), [ellen\\_amatangelo@byu.edu](mailto:ellen_amatangelo@byu.edu).

# App Review

**App Name:** Disney Magic Kingdoms

**Developer:** Gameloft

**Reviewer:** Aylea Stephens

**Version/Update:** 1.0.7a

**Category:** Simulation, Action and Adventure

**Platforms Available:** Windows, Apple, Android

**Device Used:** Moto G 2015, Moto G 2014

**Interest Level:** Primary, Intermediate, Young Adult

**Rating:** Excellent

**In-App Purchases:** Yes



## Review

Most people don't get to tell Disney how to design their parks, but in this game players can create their own Disney theme park with the help of their favorite characters. A curse has been cast over the Magic Kingdoms, but by unlocking characters and completing quests players can get rid of the curse and build a kingdom full of their favorite rides from the parks and locations from the movies of the characters. The characters currently able to be unlocked are from Toy Story, Monsters Inc., Wall-E, Peter Pan, Tangled, and Mickey and his friends. Players collect magic from characters and attractions after a certain amount of time and then can use the magic to unlock characters and build more objects. As players complete quests, they can unlock more characters and defeat villains like Pete, Zurg, and Mother Gothel.

Many of the missions takes a long time to accomplish without the help of gems, so the app involves a lot of waiting in between being able to play if the player doesn't want to use in-app purchases. There are also several characters and buildings that are only unlocked through the gems players can get through in-app purchase. There are some glitches, like the notifications being incorrect about when characters complete quests and issues with some people not able to collect daily rewards. Players will enjoy unlocking the characters and being able to have adventures from their favorite Disney movies. Although the app still has some weaknesses, fans of Disney and especially fans of Disney parks will love the opportunity to be able to have their favorite characters and rides at their fingertips without the price of theme park admission.