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2002-03-18

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Original Publication Citation

Ryan Woodings, Derek Joos, Trevor Clifton, and Charles D. Knutson. "Rapid Heterogeneous Ad Hoc Connection Establishment: Accelerating Bluetooth Inquiry Using IrDA." Proceedings of the Third Annual IEEE Wireless Communications and Networking Conference (WCNC '2), Orlando, Florida, March 18-21, 22.

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Clifton, Trevor; Joos, Derek D.; Knutson, Charles D.; and Woodings, Ryan W., "Rapid Heterogeneous Ad Hoc Connection Establishment: Accelerating Bluetooth Inquiry Using IrDA" (2002). *Faculty Publications*. 544.
<https://scholarsarchive.byu.edu/facpub/544>

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Rapid Heterogeneous Ad Hoc Connection Establishment: Accelerating Bluetooth Inquiry Using IrDA

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Abstract—Bluetooth device discovery is a time-intensive phase of the Bluetooth connection-establishment procedure. In this paper we propose a technique that integrates existing IrDA technology with Bluetooth technology to improve the ad hoc connection establishment time of Bluetooth devices. We accomplish this improvement by first establishing an IrDA connection between two devices equipped with both Bluetooth and IrDA capabilities and then exchanging Bluetooth device discovery information via the established IrDA connection. As a result of this cooperative exchange, the devices are able to bypass the time-intensive Bluetooth device discovery procedure. Our research shows that IrDA-assisted Bluetooth connection establishment is up to four times faster than the normal ad hoc Bluetooth connection establishment procedure. In addition, it provides other time-savings in subsequent device selection procedures.

I. INTRODUCTION

Short-range wireless connectivity technology from the Infrared Data Association (IrDA) has been integrated into many mobile devices. “IrDA technology is already in over 100 million electronic devices including desktops, notebooks, palm PCs, printers, digital cameras, public phones/kiosks, cellular phones, pagers, PDAs, electronic books, electronic wallets, and other mobile devices” [1]. IrDA offers great strengths for dynamic ad hoc connectivity but is limited in certain usage models by its requirements of short distance and line-of-sight between devices.

As a recent newcomer to the marketplace, Bluetooth is showing strong signs of initial acceptance. The Bluetooth specification has garnered widespread corporate support with more than 2,000 companies registered in the Bluetooth Special Interest Group. Bluetooth wireless devices are projected to exceed one billion units by the year 2005 [2].

When Bluetooth was announced, many saw it as a direct competitor to IrDA since both provide short-range, ad hoc, point-to-point connectivity between devices. In truth, Bluetooth surpasses IrDA in some regards, while IrDA is stronger than Bluetooth in others [3]. New handheld devices (such as cell phones) are beginning to ship with support for both Bluetooth and IrDA, and many manufacturers are adding Bluetooth to devices that are already equipped with IrDA. We propose a combination of these two short-range wireless technologies for consumer devices that support both

technologies, to capture their respective strengths while minimizing their weaknesses. The full potential of Bluetooth and IrDA will not be realized simply by coexistence, but by integration and cooperation of both technologies.

This paper describes a mechanism that combines capabilities of IrDA and Bluetooth to improve Bluetooth’s connection establishment time. We first describe how Bluetooth performs device discovery and connection establishment. Next, we outline how IrDA performs these same procedures. Finally, having shown the relative performance of Bluetooth and IrDA device discovery and connection procedures, we show how to use IrDA to retrieve the information required for Bluetooth connection establishment. This enhancement eliminates the need for Bluetooth device discovery and results in a four-fold improvement in connection establishment time. In addition, it dramatically simplifies the Bluetooth device selection procedure and reduces the amount of user intervention required for a successful connection.

II. BLUETOOTH OVERVIEW

Bluetooth is a short-range Radio Frequency (RF) technology in the 2.4 GHz range, capable of point-to-multipoint connections at speeds up to 1 Mbps. It uses frequency hopping to minimize the effects of signal interference caused by IEEE 802.11, HomeRF, microwave ovens, other Bluetooth devices, and miscellaneous devices operating in the 2.4 GHz ISM band. Bluetooth signals do not require line-of-sight, can travel through most physical barriers, and have a range of 10 meters.

The following section describes relevant details of Bluetooth device discovery and connection establishment. This discussion helps explain why this procedure is so time-intensive. Finally, the time-consuming aspects of Bluetooth connection establishment are characterized and quantified for later reference.

A. Bluetooth Discovery and Connection Procedure

The device discovery and connection establishment procedure begins when a Bluetooth device enters the inquiry substate to discover other Bluetooth devices. The Bluetooth specification defines inquiry access codes that allow a device

to specify the type of device it is seeking, such as PDAs, printers, or LAN access points. During inquiry, devices generate an inquiry hopping (channel changing) sequence. This inquiry hopping sequence is derived from the local device's clock and the chosen inquiry access code. This hopping sequence covers a 32-channel subset of the available 79 Bluetooth channels. Once a device generates an inquiry hopping sequence, it broadcasts inquiry messages as it sequentially switches to each channel defined in the hopping sequence.

Discoverable devices will periodically enter the inquiry scan substate. In this substate, devices hop according to the inquiry scan hopping sequence, which is also based on the inquiry access code and the local clock. If the device performing the inquiry scan receives an inquiry message, it enters the inquiry response substate and replies with an inquiry response message. The inquiry response includes the remote device's address and clock, both of which are needed to establish a Bluetooth connection [4].

All discoverable devices within the 10-meter broadcast range will respond to the device inquiry. This typically requires the user to manually select the desired Bluetooth device from a list of discovered devices. After spending time discovering all devices in range, an indeterminate amount of time must now be spent by the user in order to select the desired device.

After obtaining and selecting a remote device's Bluetooth address, the local device enters the paging substate to establish a connection with the remote device. In the paging substate, the local device generates a hopping sequence based on the remote device's address and estimated current clock. The paging device then repeatedly sends page messages as it hops through the generated sequence of channels. If a device allows other devices to connect to it, it will periodically enter the page scan substate. In the page scan substate, a hopping sequence is generated based on the local address and clock.

When the remote (slave) device receives a page packet, it responds to the local (master) device with a page response packet. Upon receiving the response, the master sends a Frequency Hopping Synchronization (FHS) packet to the slave. The FHS packet includes the master's Bluetooth address and clock. Once the slave receives the FHS packet, it sends an acknowledgement to the master. When the master device receives the acknowledgement, it generates a new hopping sequence from its own address and its own clock. The slave then uses the master's address and the master's clock to generate a hopping sequence identical to the master's hopping sequence. The identical hopping sequences allow the devices to hop on common channels while remaining connected.

Once the paging process is complete, the devices move to the connection state. The master sends a poll packet to the slave verifying that the transition from the page hopping sequence to the new hopping sequence is successful. If successful, the two devices continue frequency hopping in a pseudo-random pattern based on the master device's address and clock for the duration of the connection [4].

B. *Reasons for Slow Bluetooth Device Discovery and Connection*

According to the Bluetooth specification, "the inquiry substate may have to last for 10.24 seconds unless the inquirer collects enough responses and determines to abort the inquiry substate earlier" [4]. In an error-prone environment, it is difficult to determine the maximum time required for device discovery. Spending 10.24 seconds (or longer) just to discover devices that are in range is unacceptable in many situations. Some Bluetooth implementations stop the inquiry after receiving a fixed number of responses (usually 2 or 3) or after a specified amount of time (usually 4 or 5 seconds). Although these approaches provide short-term solutions to the time intensive inquiry problem, if Bluetooth becomes anywhere near as successful as has been predicted, consumers will soon be surrounded by Bluetooth devices. Therefore stopping the inquiry before 10.24 seconds will not guarantee inquiry responses for all the devices in range. Similarly, limiting the inquiry to a certain number of responses might cause the inquiry to stop before the desired device has a chance to respond. In practice, this implies that while the discovery time can be shortened, a desired device may not be among the devices discovered at that point. Such arbitrary limitations of the discovery process will not suffice long term. According to the Bluetooth specification, to assure that a desired device is among those discovered the device must spend 10.24 seconds in inquiry mode, which is unacceptable for many usage models.

The inquiry substate contains two 16-channel subsets known as trains. Each train takes 10 ms to complete. By specification, each train must be repeated 256 times to allow sufficient time to collect all inquiry responses. The specification also dictates that at least three train switches must occur, meaning that there must be two iterations of each train. Running both trains twice, at 256 times per iteration, allows the inquiry device to ensure that all listening devices in range will be on a common frequency and be in the inquiry scan substate during at least one inquiry time slot. The resulting total is 10.24 seconds, as shown in (1).

$$2 \text{ trains} \times 2 \text{ iterations} \times 256 \text{ times} \times 0.01 \text{ sec} = 10.24 \text{ sec} \quad (1)$$

It should be noted that in a noisy or error-prone environment, there is no guarantee of successful inquiry even if both devices are on the same frequency at the same time, since packets transmitted at that time may be corrupted. In

such situations, the inquiry time may far exceed the default time of 10.24 seconds.

If a consumer were to spend 10 or more seconds waiting for a mobile device as it discovers all the cash registers at the front of a store, and then was required to manually select the correct cash register in order to pay electronically, it might seem like an eternity to the consumer, the clerk, and the people waiting in line. This lengthy discovery time also becomes critical when devices are actively moving during discovery. For example, if one device is actively moving past a second device, the time required to perform discovery may exceed the time during which the two devices are in range of one another, effectively rendering the devices unable to communicate in a meaningful fashion. This makes Bluetooth an unsatisfactory solution in certain situations [5].

III. IRDA OVERVIEW

IrDA is a short-range infrared wireless technology, capable of point-to-point connections at speeds from 9,600 bps to 16 Mbps. IrDA signals require line-of-sight, with a range of up to one meter. IrDA provides “low-cost, short-range, cross-platform, point-to-point communications at a wide range of speeds” [6]. The following section describes IrDA device discovery and connection procedures. We then explain why the simplicity of IrDA device discovery and connection establishment makes it quicker than the analogous Bluetooth operations.

A. IrDA Discovery and Connection Procedures

IrDA device discovery uses a polling scheme to collect responses from all devices in line-of-sight within a one meter range. The device performing discovery is called the primary device and the devices that respond are called secondary devices. The primary device first listens for 500 ms to ensure that there is no other IrDA traffic within range, and then broadcasts a message to initiate device discovery. This message identifies the number of discovery time slots in which the secondary device may respond. Device discoveries may contain 1, 6, 8, or 16 time slots. Each secondary device generates a random number specifying the slot in which it will respond. The primary device sends out a device discovery packet at the beginning of each time slot. If the time slot number matches the random number chosen by the secondary device, it sends a discovery response packet to the primary device. Each time slot must last at least 25 milliseconds, with each response beginning within 10 milliseconds and completing within 70 milliseconds of the end of the primary’s device discovery packet. If a device discovery is performed using the maximum number of slots (16 slots), the device discovery time will be 1.12 seconds as shown in (2).

$$500 \text{ ms} + (16 \text{ time slots} \times 0.070 \text{ sec}) = 1.62 \text{ sec} \quad (2)$$

Since IrDA devices communicate via a relatively short (one meter) and narrow (15 degree half-angle) infrared cone, the number of potential secondary devices visible to a given primary during discovery is quite small (typically one). As a result, most devices do not use the maximum 16 discovery slots. Rather, our review shows that IrDA-enabled devices commonly use either 6 or 8 slots for discovery. As a result, a typical IrDA device discovery procedure consumes approximately 0.92 to 1.06 seconds.

After completing the IrDA device discovery, the primary device can establish a connection by sending a connection request packet to the desired secondary device. The connection request packet contains the supported values of the connection parameters for the primary device (baud rate, window size, etc). If the secondary device accepts the connection request it will respond with a connection request response packet, which contains its supported values for the connection parameters. After switching to the most suitable common parameter values, the devices are connected [7] [8].

The line-of-sight requirement and limited signal range of IrDA substantially reduce the possible number of devices in range, typically reducing (or entirely eliminating) the need to perform a time-consuming device selection process after the device discovery is completed. Also, IrDA device discovery does not suffer from the complications caused by frequency hopping in Bluetooth, allowing IrDA to perform a complete device discovery ten to twenty times faster than a Bluetooth device discovery.

IV. IRDA-ASSISTED BLUETOOTH DEVICE DISCOVERY

The preceding descriptions of IrDA and Bluetooth reveal their individual strengths and the possibility of synergistic improvements. Our study showed that in certain scenarios, a combination of Bluetooth and IrDA can achieve connection time improvements of up to 400%. These improvements can be realized when mobile devices are equipped with both IrDA and Bluetooth capabilities.

The current Bluetooth connection establishment procedure consists of the two steps, or substates, mentioned in Section 2.1. These are the inquiry substate and the page substate. As shown in Fig. 1, the inquiry substate of the Bluetooth connection takes 10.24 seconds to complete before entering the paging substate. In our experiments with Bluetooth hardware the paging substate took an average of 1.804 seconds, after which two Bluetooth devices are connected. Our hybrid approach to device discovery aims to improve the time of the inquiry substate in the Bluetooth connection process.

Fig. 1. Connection Time Analysis.

By utilizing the quick connection-establishment capabilities of IrDA, the device gathers the information necessary to perform a Bluetooth connection in significantly less time than the 10.24 seconds required by the Bluetooth device discovery procedure. Establishing an IrDA connection to the remote device also eliminates the need for the Bluetooth device selection procedure which occurs after discovery. The Bluetooth device selection procedure may require user involvement in selecting the desired device from a list of discovered devices. This factor not only increases the complexity of software (particularly the user interface) but also involves an additional (largely indeterminate) amount of time for the user to make a decision and communicate that choice to the device.

We first look at a few scenarios that benefit from IrDA-assisted Bluetooth connection establishment. This is followed by a technical overview of the IrDA-assisted Bluetooth connection establishment procedure. Finally, we explain how we implemented this procedure in a sample application.

A. Usage Scenarios

IrDA-assisted Bluetooth Device Discovery is ideal for situations in which the following environmental conditions exist: 1) The connection is point-to-point. Since IrDA connections require a point-to-point model, for IrDA-assisted Bluetooth Device Discovery to provide benefit, the Bluetooth connection must also be point-to-point. 2) The connection between devices is ad hoc. For repeated connections between two devices (such as synchronizing a PDA to a laptop, or printing) the Bluetooth hardware address can be cached, allowing the devices to skip the time-intensive inquiry and device selection states.

Given a situation in which connections are ad hoc and point-to-point, there are two scenarios in which IrDA-assisted Bluetooth Device Discovery provides particular value. 1) Discovery time is critical. One of the key benefits of IrDA-assisted discovery is the dramatic reduction in the time required to discover devices. For some situations, this time is not critical, but for others it is quite important. 2) Device

selection requires the user to sift through unfamiliar and/or non-intuitive hardware addresses or device nicknames. Irrespective of time constraints, in an ad hoc environment, Bluetooth may locate a desired device, but only be able to give the user a list of either hardware addresses (which are typically not meaningful) or device nicknames (which may or may not be meaningful). There are situations in which the user may simply be unable to perceive the correct device based solely upon the information presented during the device selection phase. In such a situation, the "point and shoot" nature of IrDA would permit the user to unambiguously select the desired device simply by pointing the handheld device at it at close range.

As an example, short-range wireless financial messaging promises to revolutionize the way we pay for groceries. Imagine a consumer standing at the checkout counter of a local grocery store equipped with Bluetooth point-of-sale (POS) terminals. The cashier rings up the groceries and informs the customer of the total. The consumer takes out a Bluetooth-equipped PDA and it begins to do a Bluetooth inquiry. The Bluetooth inquiry spends the next 10 seconds discovering the POS terminals at all the checkout stands in the store, the user's own cell phone, and the PDAs and cell phones of the other customers standing in several lines. The user then looks up to find the check stand number and scrolls through a possibly lengthy list of user-friendly names looking for one that appears to refer to the proper check stand. Meanwhile, the other customers standing in line grow impatient after waiting 10 to 20 seconds (or longer) for the consumer to complete this portion of the transaction.

One may argue that using a variable power Bluetooth transceiver in such a device would allow the application to limit the range of inquiry to only one or two meters. While that is true, one or two meters will still include the consumer's cell phone, a number of other consumer's PDAs and cell phones, and possibly additional sales terminals. Unless one can accurately predict the number of Bluetooth devices in a given spatial range, any approach to limiting Bluetooth discovery by reducing either the number of devices discovered or the time spent looking may either arbitrarily exclude the one device that is desired by the user, or leave the user with a potentially confusing set of device nicknames to choose from. Thus, even in a limited spatial range, the devices selection process must still take place even though there may be fewer devices to select from.

In contrast, if this consumer had an IrDA-enabled PDA and the POS terminals were equipped with IrDA (rather than Bluetooth), the consumer might complete the transaction using IrDA, eliminating the need to manually select the appropriate POS terminal since the act of pointing the PDA toward the POS at close range would effectively reduce device selection to a single choice. But since IrDA is a line of sight protocol, the consumer would need to keep the PDA

pointed at the POS terminal throughout the transaction, which may be problematic. In such a situation the consumer must manually maintain the device's orientation while attempting to interact with the financial messaging software on the PDA throughout the transaction.

In contrast to these two approaches, if both devices used the IrDA-assisted Bluetooth connection method, the consumer would be able to hold his device in position for the 1 to 1.5 seconds required for the PDA to establish an IrDA connection to the POS terminal and retrieve the Bluetooth connection information. The PDA could then establish a Bluetooth connection to the POS terminal, after which the user could comfortably interact with the PDA's financial software without concern for line of sight. In this situation, there is no need for the consumer to select the POS terminal from a potentially large list of Bluetooth devices, nor to hold the PDA in a unnatural or uncomfortable manner in order to complete the transaction.

B. Technical Overview

In order to take advantage of our proposed algorithm, each device must be equipped with a Bluetooth stack that includes L2CAP, HCI and hardware layers. Each device must also have an IrDA stack consisting minimally of IAS, IrLMP, IrLAP, and hardware layers. The Bluetooth and IrDA stack architectures necessary for IrDA-assisted Bluetooth Device Discovery are shown in Fig. 2 below.

IrDA devices are equipped with a "yellow pages" of services called the Information Access Service (IAS). The IAS contains a listing of the services provided by the IrDA device and provides mechanisms to query the IAS on a remote device. This information tells remote devices how to connect to the services provided by the IrDA device.

Each IAS entry consists of a class name and a set of attributes. Each attribute has a name and a value. An example IAS entry is the entry used for the IrCOMM protocol layer. The class name for this entry is "IrDA:IrCOMM," the

Fig. 2. Bluetooth and IrDA Stack Diagram.

attribute name is "IrDA:IrLMP:LsapSel," and the attribute value is that of the LsapSel service (similar to a port number in the wired world). By defining an attribute class called "Bluetooth" and an attribute name of "Address," the Bluetooth address can be stored in IrDA's IAS database. If a local device queries a remote device's IAS database for "Bluetooth:Address," the Bluetooth address of the remote device is returned. Table 1 shows IAS entry examples [8].

Once the Bluetooth address is retrieved from a remote device's IAS database, the local device can abort the Bluetooth inquiry state and go directly to the paging state, thus reducing the amount of time required to establish a Bluetooth connection.

Pseudocode for the IrDA-assisted Bluetooth connection algorithm is shown in Fig. 3. The Local Device section describes the behavior of the client device as it initiates inquiry. The Remote Device section describes the behavior of the server device as it is discovered. Note that the remote device must be in a state of responding to IrDA discovery requests in order to assist in the Bluetooth connection procedure.

C. Normal Bluetooth Connection Algorithm

In order to measure the performance improvement of IrDA-assisted Bluetooth Device Discovery, we implemented a test application, allowing us to collect empirical data. The following paragraph describes the algorithm used in the test application.

For the normal Bluetooth connection procedure, the application starts a timer and then begins an inquiry of all devices in range. After the inquiry is complete, it establishes a Bluetooth connection to the first device that responded to the inquiry. As soon as the Bluetooth connection is established, the application stops the timer.

The device selection procedure is omitted from these empirical results in order to eliminate variation in results caused by user interaction, but the significance of this omission should not be ignored. In practice, the device selection step for ad hoc Bluetooth connections requires as much time as it takes the user to figure out which device is the desired one, and select it.

TABLE 1
EXAMPLE IAS ENTRIES

Class Name	Attribute Name	Attribute Value
IrDA:IrCOMM	IrDA:IrLMP:LsapSel	3
	Parameters	5B:34:26
	IrDA:InstanceName	Device Instance Name
Bluetooth	Address	55:26:5E:36:28:A3
	Name	John Doe's PDA

Definitions

Let l be the local device
 Let r be the remote device
 Let BA_l be the Bluetooth address of the local device
 Let BA_r be the Bluetooth address of the remote device
 Let QR_r be the IAS Query Response from the remote device
 Let DD be a list of discovered devices
 where DD_n is device n in the list
 Let IAS_{ba} be the IAS entry for the Bluetooth Address

Local Device

Begin

```

StartBluetoothInquiry();
 $BA_r$  = GetAddressFromIrda();
if ( $BA_r \neq \text{null}$ ) {
    AbortBluetoothInquiry();
    BTConnect( $BA_r$ );
}
else {
    WaitForBluetoothInquiry();
     $DD$  = GetInquiryResults();
     $BA_r$  = GetSelectedDevice( $DD$ );
    BTConnect( $BA_r$ );
}

```

End.

sub GetAddressFromIrda

```

{
     $BA_r$  = null;
     $DD$  = IrDiscover();
    if (size( $DD$ ) == 0)
        return;
    IrConnect( $DD_0$ );
     $QR_r$  = IASQuery( $DD_0$ , "Bluetooth Address");
    if ( $QR_r == \text{null}$ )
        return;
     $BA_r$  = IRIAS_GetUserString( $QR_r$ );
}

```

Remote Device

Begin

```

StartBluetoothInquiryScan();
 $BA_l$  = RetrieveLocalBluetoothAddress();
 $IAS_{ba}$  = CreateIASEntry( $BA_l$ );
while (true) {
    switch (Event) {
        IR_DISCOVER:
            IrDiscoveryResponse();
        IR_CONNECT:
            IrConnectResponse();
        IR_IASQUERY:
            IrIasResponse( $IAS_{ba}$ );
        BT_CONNECT:
            BtConnectResponse();
    }
}

```

```

}
End.

```

Fig. 3. Pseudocode for IrDA-Assisted Bluetooth Connection.

Given that the user is working from a list of either hardware addresses or device nicknames to make this choice, the time involved may be high.

Fig. 4 below is a screen shot of this test application as it establishes a Bluetooth connection using the normal connection establishment procedure. Observe the numerous Bluetooth devices that responded to the inquiry. In a typical application the user would have to choose the desired device from a list of Bluetooth addresses or user-friendly names corresponding to the discovered devices.

D. IrDA-Assisted Connection Algorithm

In the IrDA-assisted device discovery method, the test application retrieves the Bluetooth address from the radio and stores it in an IAS entry for "Bluetooth:Address". The application then starts the timer, begins Bluetooth inquiry, and performs a remote IrDA device discovery. When the IrDA device discovery is completed, the application establishes an IrDA connection with the remote device. In our experiments, only one IrDA device was in range, which is the common case when using IrDA due to its short range and limited cone angle.

Once an IrDA connection has been established, the application performs an IAS query of the remote device for the "Bluetooth:Address" attribute. If the query succeeds, it extracts the Bluetooth Address from the IAS result and passes it to the Bluetooth connect method. If the IAS query fails, the Bluetooth inquiry continues without interruption as though the IrDA device discovery had never happened.

Fig. 4. Screenshot of Normal Bluetooth Procedure.

The Bluetooth device selection and paging algorithms also continue as normal. Therefore there is no performance degradation caused by the IrDA-assisted method if the IrDA-assisted method fails for any reason. The application stops the timer once the Bluetooth connection has been established. Once the Bluetooth connection has been established, IrDA is no longer needed and can be disconnected if desired to allow greater mobility. Bluetooth communication continues as normal and is not effected by any limitations that the IrDA connection might have imposed.

Fig. 5 shows the flow of information that occurs between local and remote devices during IrDA-assisted Bluetooth device discovery. Processes internal to the device are shown inside the device structure, while communication between the devices is depicted by arrows.

Fig. 6 shows a screenshot of the test application performing an IrDA-assisted Bluetooth connection. Each step of the algorithm previously described in Fig. 5 is reflected in this screenshot. Notice that, while in normal Bluetooth inquiry multiple devices responded, only one device responded to the IrDA device discovery portion of this procedure. IrDA device discovery typically yields fewer device responses than Bluetooth inquiry because of the short-range, directional nature of the infrared signal.

Fig. 5. IrDA-Assisted Bluetooth Connection Procedure.

Fig. 6. Screenshot of IrDA-Assisted Bluetooth Method.

V. RESULTS

We performed timed repetitions of the Bluetooth device discovery using Ericsson Bluetooth radios, and confirmed that our test application consistently spent 10.24 +/- 0.04 seconds in Bluetooth inquiry mode. An equivalent number of timed repetitions of IrDA-assisted Bluetooth Device Discovery showed that this improved method required only 1.05 +/- 0.1 seconds to perform device discovery.

Fig. 7 shows the time spent performing device discovery and connection establishment in ten trials of each method. The variance between trials is caused by the Bluetooth connection establishment procedure. Bluetooth connection establishment took an average of 12.02 seconds while IrDA-assisted Bluetooth connection establishment took an average of 2.86 seconds. These results show that IrDA-assisted Bluetooth connection establishment is more than 4 times faster than the standard Bluetooth connection establishment approach.

VI. CONCLUSION

The focus of this research was a case study involving the integration of Bluetooth and IrDA technologies in devices already equipped with both to dramatically improve Bluetooth inquiry and connection time. There continue to be critical questions concerning the means by which these low-cost short-range wireless technologies can be integrated, using the strengths of each technology to overcome the

Fig. 7. Device Discovery and Connection Establishment.

weaknesses of the other. As a case study, integrating Bluetooth and IrDA technologies in the manner described in this paper helps create a more complete solution than either technology can achieve on its own.

Our results show that the integration of Bluetooth and IrDA technologies can greatly improve discovery and connection establishment time between two Bluetooth devices. This is a significant result for certain usage models (such as short-range wireless financial messaging) in which the long inquiry process of Bluetooth may negatively affect user experience.

By utilizing the rapid device discovery and connection establishment of IrDA to retrieve Bluetooth device information from a remote device, Bluetooth devices are able to connect over four times faster than when using Bluetooth alone. In situations where the IrDA-assisted method is not present in both devices, or the devices are not within range for the IrDA connection, the devices may operate using the normal Bluetooth methods without a loss of performance. The IrDA-assisted Bluetooth connection establishment procedure can provide an even greater improvement when device selection is considered, since it eliminates the need for user intervention in most situations. This is achieved by IrDA's short range and narrow cone, which perform a type of natural device selection.

The improvements in discovery and connection time that we have demonstrated can be achieved without compromising key strengths of Bluetooth, namely, longer range, and point-to-multipoint connections that are not limited by line-of-sight obstacles.

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